FLUIDS

Pressure exerted by a liquid

$$p = \rho gh$$

Up/Down accelerating container

$$p = \rho g_{eff}h$$

Horizontal accelerating container

$$\tan\theta = \frac{a}{a}$$



Pascal's Law

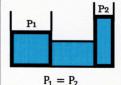
The increase in pressure at a point in the enclosed liquid in equilibrium is transmitted equally in all directions in the liquid.

$$\frac{F_1}{A_1} = \frac{F_2}{A_2}$$

Relative Density (Specific density)

 ρ_1 = density of liquid

 $\rho_w = density of water$





Density of Mixture of Substances

For Same Mass For Same Volume

$$\rho_{M} = \frac{2\rho_{1}\rho_{2}}{\rho_{1}+\rho_{2}}$$

$$\rho_M = \frac{\rho_{1+}\rho_2}{2}$$



Archimedes Principle

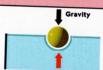
When a body is partially or fully immersed in a liquid, it loses some of its weight and it is equal to the weight of the liquid displaced by the immersed part of the body.



Buoyancy

v = volume of submerged solid ρ = density of the liquid

$$F = v \rho g$$



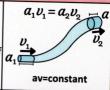




Hydrodynamics

Equation of continuity

If a liquid is flowing n streamline flow in a pipe of non-uniform cross-sectional area, then rate of liquid across any cross-section remains constant.

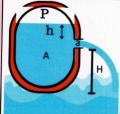


Bernoulli's Theorem

If an ideal liquid is flowing in streamlined flow, then total energy, i.e. sum of pressure energy, kinetic energy and potential energy per unit volume remains constant at every cross-section of the tube.

$$p + \frac{1}{2}\rho v^2 + \rho gh = constant$$

Torricelli's Theorem



Velocity Efflux $v = \sqrt{2gh}$

$$\frac{\text{Acceleration}}{2\rho \text{Agh}} \\ \hline (m_{\text{water}} + m_{\text{tank}})$$

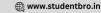
Time required to make the tank empty

$$t = \frac{A}{a} \sqrt{\frac{2H}{g}}$$

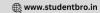
Range

$$R = 2\sqrt{hh_0}$$

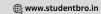
$$F_T = 2\rho Agh$$



Viscous Force (Viscosit	(Y)	Stoke's Law		
$\frac{dv}{dx} = \text{velocity gradien}$ $A = \text{area of cross-section}$ $\eta = \text{coefficient of viscosi}$ $F = -\eta A \frac{dv}{dx}$	body with	hen a small spherical falls in a liquid column terminal velocity, then ous force acting on it is $F=6\pi\eta r V_r$		
Terminal Velocity				
	<u>σ – ρ)</u> 9η	$\sigma < \rho$: Body falls down $\sigma > \rho$: Body moves up		
Pressure at depth	at depth Gauge pressure at dept			
$P = P_a + \rho g h$ $P_a = atmospheric pressure$ $h = depth$		$P - P_a = \rho gh$ = absolute pressure		
Surface Tension of liq-a interface		$S_{la} = \frac{W}{2l} = \frac{mg}{2l}$		
Loss in surface energy $\Delta T = Tx(Change in surface area)$				
Reynold's Number				
$R = \frac{\rho VD}{\eta}$ V=velocity of fluid w.r.t fluid D=characteristic linear dimension				



Dynamic viscosity of fluid	Kinematic viscosity of fluid	
$\eta = \frac{\sigma_s(\text{Distance b/w layers}}{(\text{Sheer velocity})}$	$v = \frac{\eta}{\rho}$	
Now; Reyno	ld's number	
R < 2000	Flow is steady	
3000 < R < 2000	Flow becomes unsteady	
R > 3000	Flow is turbulent	
Surface area of soap bubble	W.D. on soap bubble	
$2 \times 4\pi R^2$	Change in Surface area × T _s	
Atmospheric pre	ssure with height	
$p = p_0 e^{-\frac{\rho_0}{p_0}gh}$	ρ ₀ = density of air p= pressure at height 'h' above earth's surface	
Liquid III acce		
$\begin{bmatrix} a_d \\ B \end{bmatrix} A \begin{bmatrix} A \\ B \end{bmatrix} A \begin{bmatrix} A \\ A \end{bmatrix} A \begin{bmatrix} A \\ B \end{bmatrix}$ $P = P_0 + \rho g_{eff} h$	Upward acceleration $g_{eff} = g + a_0$	
	Downward acceleration $g_{eff} = g - a_0$	



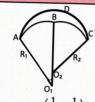
Horizontal acceleration



$$\tan\theta = \frac{a_0}{g}$$

Excess pressure on curved Effect of Temperature on surface

surface tension

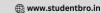


$$T = T_0 \left(1 - \frac{\theta}{\theta_c} \right)^n$$

$$p = 2s\left(\frac{1}{R_1} + \frac{1}{R_2}\right)$$

$$\begin{split} T_0 &= \text{S. T. at } 0^\circ \text{C} \\ \theta &= \text{Absolute temp. of liquid} \\ n &= \text{constant} \\ \theta_c &= \text{critical temp} \end{split}$$





Rate of Volume Flow
through Pipe
(Poiseuille's Formula)

$$Q = \frac{\pi \Delta \rho r^4}{8 \eta l}$$

(Poiseuille's Formula)			
Surface Tension			
Surface Tension	$S = \frac{F}{I} = \frac{E}{A}$ = Force per unit length = Energy per unit area		
Surface Energy	$\Delta E = S\Delta A$		
Work done in Splitting a	When n liquid drop coalesce		
Bigger drop into n smaller	to form one drop		
Droplets	Percentage Loss in Energy		
$W = 4\pi S^2 (n^{1/3} - 1)$	$Loss\% = \left(\frac{1}{n^{1/3}} - 1\right) \times 100$		
Excess Pressure inside a	Excess Pressure inside a		
Liquid Drop	Soap Bubble		
2S	45		
$P_i - P_0 = \frac{2S}{R}$	$P_i - P_0 = \frac{4S}{R}$		
Radius of Interface in	Radius under		
Double Bubble	isothermal condition		
$\frac{1}{R} = \frac{1}{R_1} - \frac{1}{R_2}$	two bubble coalesce		
	$r = \sqrt{r_1^2 + r_2^2}$		
Ascent of Liquid in a			
Ascent of Liquid in a	2Scosθ		

